



Suggested Water Supply Sources (Booth 15) (/initiative/4Wd3/suggested-water-supply-sources-booth-15)

I have provided a list of possible new sources of water, storage options, and ways to reduce water demand. Please review the list and comment on the ones that you are interested in, support, or have questions about.

Submitted by Scott McGilvray

Comments

Bill Smallman 3w, 6d ago

PRO

The water sources that are on your list that I support + used to develop conceptual plans for are: Recycle: But build two trunk lines on RR corridor, that way you can make either standard recycle or purified water. Do both indirect and direct potable reuse Stormwater- Build Diversions on San Lorenzo River, Soquel Creek and the Pajaro River. Water treated and used to replace current ground water sources. Desal- Connect to Deep Water Desal only if needed for a long, 10 year, drought. Conservation- My "Conservation Accounts" plan. Reservoirs- I support 4 "on stream reservoirs for emergency use and ground water perc only. And 2 at off stream sand quarries. This is a fantastic source of information, but what I think

might confuse the public is this is not a single detailed plan, but many that are not detailed but they have good information on each one. So, you really cannot vote how effective, practical, etc on the whole list- you have to pick one then vote.

Jean Brocklebank 2w, 6d ago

CON

This gets a low rating by me because it contains a proposal for a desal plant.

Christine Y Kirven 2w ago

NEUTRAL

Yes to quarries as reservoirs and maybe add in a second treatment plant altogether, lower down where city water is used and Ranney collectors can deliver relatively more energy efficiently than to Graham Hill, say as Longhenatti and Van Allen said. If any of these pipelines proposed along the railway lines interfere with ultimate railroad use, for trains, I object to that.. Seems like Sue Holt's ideas should bear out with new water rates approved-as to the tier suggestion. Agree with Andy Fisher that filling aquifers is good..